



SEMINOLE HARD ROCK HOTEL & CASINO
LUCKY HEARTS POKER OPEN
 January 19th – 24th, 2018
NLH CHAMPIONSHIP

EVENT 15
\$2,000,000
GUARANTEED PRIZE POOL

\$3,500 Buy-In
No Limit Hold'em (Re-Entry)



Day 1A: Fri, Jan. 19 – 12P | Day 1B: Sat, Jan. 20 – 12PM
 Day 2: Sun, Jan. 21 – 12PM | Day 3: Mon, Jan. 22 – 12PM
 Day 4: Tue, Jan. 23 – 12PM | Day 5: Wed, Jan 24 – 12PM (Final Table Live Stream)

LEVEL	ANTE	BLINDS
1	-	50 – 100
2	-	75 – 150
3	25	75 – 150
4	25	100 – 200
5	50	150 – 300
6	50	200 – 400
90 MINUTE BREAK DINNER BREAK		
7	75	250 – 500
8	75	300 – 600
15 MINUTE BREAK – REMOVE 25 CHIPS – END OF REGISTRATION		
9	100	400 – 800
10	100	500 – 1,000
END OF DAY 1		
11	200	600 – 1,200
12	200	800 – 1,600
13	300	1,000 – 2,000
14	400	1,200 – 2,400
15 MINUTE BREAK – REMOVE 100 CHIPS		
15	500	1,500 – 3,000
16	500	2,000 – 4,000
90 MINUTE BREAK DINNER BREAK		
17	500	2,500 – 5,000
18	1,000	3,000 – 6,000
15 MINUTE BREAK – REMOVE 500 CHIPS		
19	1,000	4,000 – 8,000
20	1,000	5,000 – 10,000
END OF DAY 2		
21	2,000	6,000 – 12,000
22	2,000	8,000 – 16,000
23	3,000	10,000 – 20,000
24	4,000	12,000 – 24,000
15 MINUTE BREAK – REMOVE 1,000 CHIPS		
25	5,000	15,000 – 30,000
26	5,000	20,000 – 40,000
27	5,000	25,000 – 50,000
28	10,000	30,000 – 60,000

Tournament Rules:

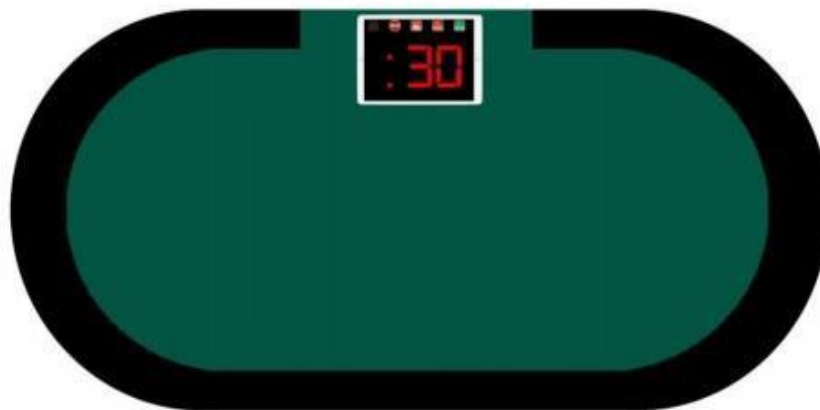
1. Players will start with 30,000 in tournament chips. This is a five-day tournament with two starting days.
2. On-Site Registration and unlimited Re-Entries are available until the start of Level 9. No Refunds.
3. Alternates and late sign-ups will enter the tournament with a full chip stack and no obligation from it.
4. Players may register for Day 1A, and/or Day 1B. If player entered into any starting day and has been eliminated from tournament, player may Re-Enter or Register for subsequent starting day(s). Players may not bag and play a subsequent flight. Players may forfeit their stack to Re-Enter or participate in subsequent starting day.
5. Day 1 & Day 2 levels will last 60 minutes each. Day 3 Levels will be 90 minutes until players reach the Final Table. Final Table Levels will be 60 minutes & 30 minutes Heads-Up.
6. Day 1 will end after Level 10. Day 2 will end after Level 20. Day 3 will play down to 18 players. Day 4 will play down to 6 players.
7. A redraw will occur at the end of Day 1 & 2. Players will also redraw at 24, 16, and 9 players or at Tournament Director's discretion.
8. This tournament will use the Action Clock one table outside the money. Please see Action Clock Rules for more information.
9. Tournament Director's decisions are final and without recourse.
10. Management reserves the right to alter, change, or cancel this tournament. Management will not be held responsible in the event of typographical errors or misinformation on the website or printed material pertaining to this event, and players will have no claim in these matters.
11. Any unauthorized chips introduced into tournament play will be immediately removed upon detection without substitution. Any parties determined to be responsible for the introduction of said chips will be disqualified without refund. It's each and every player's responsibility to bring to management's attention unusual chips, circumstances, or irregularities.
12. Seating may be limited for this event.
13. Residents of foreign countries without a U.S. tax treaty will be subject to withholding.
14. Tournament tickets are non-refundable and non-transferable.
15. \$3,200 will go into the prize pool. \$200 is the registration fee. \$100 will go towards the staff token pool.
16. \$15,000 will be withheld from the prize pool and issued to 1st Place in the form of an entry to the 2018 WPT Tournament of Champions.
17. This tournament uses Pay Chart A

Must be 18 or older to play. Must have a Wild Card to play in the tournament. Must present valid ID in order to be paid. Visit the Seminole Hard Rock Hollywood poker room for more information. Register at the designated cage. If you or someone you know has a gambling problem, please call 1-888-ADMIT-IT.



WPT ACTION CLOCK RULES

- The Action Clock will be implemented into play when the tournament field is one table off the money.
- The Action Clock will be controlled by the dealer. Dealers will start the Action Clock following the completion of each deal once the last card has been dealt. When players act in turn, the Action Clock will be reset, with each player receiving a fresh 30 seconds to begin his or her action.
- When a bet or raise has been made, the dealer will first count the bet or raise size, announce the amount, and then start the clock for the next action. If a player calls the bet, the dealer will reset the clock to begin the next player's action.
- Dealers will advise players when the Action Clock reaches 10 seconds.
- To begin play in the Action Clock portion of the tournament, each player will receive four (4) time extension chips. Each time extension chip is worth a 30-second addition to a player's action.
- Players should keep all remaining time-extension chips with them throughout the duration of the tournament once the Action Clock has been implemented into play.
- Upon reaching 24 players, each remaining player will reset to a maximum of six (6) 30-second time extension chips.
- Upon reaching the official WPT final table of the tournament, each remaining player will reset to a maximum of eight (8) 30-second time extension chips.
- Time extension chips are to be treated with the same level of importance as tournament chips. In the case that the field reaches the conclusion of a day's play during the Action Clock portion of the tournament but before getting down to 24 players, all remaining players will place any unused time-extension chips in their chip bag to return with the following day.
- Players are required to keep remaining time extension chips visible at all times.
- If a player wishes to use a time extension chip, the player is to pass the time-extension chip forward to the dealer in exchange for an additional 30 seconds to be added to their Action Clock.
- In the case that the Action Clock expires for a player with remaining time extension chips, the player's Action Clock will be automatically extended an additional 30 seconds before the dealer collects the time extension chip(s) used. Collection will take place at the end of the player's action. If a player's Action Clock expires and the player does not have any time extension chips remaining, he or she will be (a) forced to check if there is no bet pending or (b) fold if facing a bet or a raise.
- The Action Clock will never be paused unless there is an extreme situation that calls for play to be halted.
- Tournament play will transition to eight-handed play once 10 tables remain.



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